



Instruction

Open Danish Championship & World Cup Classic distance - Saturday



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|----------------|--------------|--|
| Time schedule: | 9.00: | Event centre open – arrival of teams |
| | 9.00-10.30: | Adjustment shooting |
| | 10.30: | Demonstration on the shooting range |
| | 11.00: | 1 st start |
| | 11.00-16.00: | Competition ongoing |
| | 18.00: | Dinner at Danhostel Haderslev Incl. prize giving ceremony |

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|-----------|--|
| Distances | Parking – Assembly area: 800m Assembly area – Shooting range: 100m Assembly area – Start: 600m |
|-----------|--|

Competition sequence The classic distance contains the three disciplines location orienteering, free orienteering and shooting to be carried out in the following order:

Start → Location orienteering → Free orienteering → Prone shooting (10 rounds) → 300 m running loop → Standing shooting 10 rounds) → Finish line.

A demonstration of the competition procedures on and around the shooting range will take place immediately after adjustment shooting.

Embargoed Areas Marked route from parking area to assembly area must be followed. See info-board regarding embargoed areas at the assembly/shooting areas. At the start out-of-bounds area will be marked.

Maps Location orienteering:
Stenderup, scale: 1:7.500, contour interval: 2,5 m, updated 2017.
The map is laminated and waterproof.

Free orienteering:
Stenderup, scale: 1:10.000, contour interval: 2,5 m, updated 2017.
The map is printed on waterproof paper.

In general

Special features on the maps:

- × Treeroot, height > 3 meter
- Significant tree/bush
- ~~~~ Track, difficult to use
- ~~~~ Track, easy to use

Tracks difficult to use have a green colour underneath. The track is usually significant in the terrain, but slow to use due to poor condition, for example undergrowth or very muddy.

Impassable vegetation (IOF no. 411) comprehend trees and in some cases undergrowth or clusters of storm fallen trees.

- Toilets Toilets are available at the assembly area, but not in the start area.
- Tents Teams can put up their own tents at the assembly area. There are no tents available at the start.
- Time system SportIdent is used for punching. Between location orienteering and free orienteering there will be a unit, which has to be punched. In case of queueing at the shooting range a *wait-start* unit and *wait-end* unit must be punched. *Some classes will need a high capacity SI card. Pls. see the updated starting list at the info-board. Competitors who will receive an SI-card at the start are **highlighted**.*
- Clothing transport Clothing brought by the runners to the start area will be returned to the finish area.
- Number bibs For all participants, self-service at the Info board. Please re-use your safety pins given on Saturday
- Control description Control description will be available 3 minutes before start. Sizes are 5 mm for W21, M20 and M21. 6 mm for other classes. The description is also printed on the front page of the map (6 mm for all classes).
- Refreshments Water will be available at the changeover from location orienteering to free orienteering and at the finish area.
- Classes The schedule below shows the distances and controls for each class.

| Classes | Location orienteering length | Free orienteering | |
|---------|------------------------------|-------------------|----------|
| | | length | controls |
| M21 | 3,1 km | 8,1 km | 26 |
| M20 | 3,1 km | 7,3 km | 24 |
| W21 | 3,1 km | 6,8 km | 22 |
| M40 | 3,1 km | 6,8 km | 22 |
| M45 | 3,1 km | 6,8 km | 22 |
| W20 | 3,1 km | 5,3 km | 18 |
| M16 | 3,1 km | 5,3 km | 18 |
| M50 | 3,1 km | 5,3 km | 18 |
| W45 | 3,1 km | 4,5 km | 17 |
| M55 | 3,1 km | 4,5 km | 17 |
| M60 | 3,1 km | 4,5 km | 17 |
| W50 | 3,1 km | 4,1 km | 15 |
| M65 | 3,1 km | 4,1 km | 15 |
| Intro 1 | 3,1 km | 4,1 km | 15 |
| W14 | 3,1 km | 4,0 km | 11 |
| M14 | 3,1 km | 4,0 km | 11 |
| W12 | 3,1 km | 2,7 km | 11 |
| M12 | 3,1 km | 2,7 km | 11 |

Location orienteering The route is marked with white/blue/yellow stripes. Intro/MW12,14,16 will receive a map with a marked corridor and must register the blue and yellow controls according to normal rules.

Start procedure The runners will be called up 4 minutes before start. There are 4 boxes. In the first box the SI card will visually checked (SI handout for rentals). Clear & Check your SI card before moving to next box. In the second box control descriptions will be offered. In box three you can get focused. In the last box you receive your map with face down. At the last signal of the count down, runners time will start.

| - 4 min. | - 3 min. | - 2 min. | - 1 min. |
|---|----------------------|----------|---------------------------|
| Visual check of SI card. Clear & Check | Control descriptions | | Ready for start on signal |

First change procedure At the end of the location orienteering route the runners proceed into a long box marked with stripes. Firstly, the runners drop their map from the location orienteering in a box. Secondly the runners punch an SI unit. Thirdly the runners pass the refreshment point and can choose to drink water. Next the runners take their map for the free orienteering. All maps are marked with the start number and the **runners are responsible for taking the correct map!** Eventually the runners proceed to the start point marked with an orange/white orienteering flag.

| → | → | → | → | → |
|---|------------------|------------------------------|----------------------------------|-------------------------------|
| Dropping map from location orienteering | Punch of SI unit | Water refreshment (optional) | Taking map for free orienteering | Start point free orienteering |

Second change procedure From the last control of the free orienteering the runners will follow a marked route into the shooting range.

Shooting procedure Firstly the runners pick up their weapon from the weapon point and bring it to the shooting line to fire 10 shots in prone position. Secondly the runners deliver the weapon back to the weapon point and proceed on a marked route of approximately 300 meters. Back at the weapon point the runners pick up their weapon again and bring it to the shooting line to fire 10 shots in standing position. Eventually the runners deliver the weapon back to the weapon point and proceed to the finish line. The route to be followed is shown on Info-board at the assembly area.

Exceptions **Intro class:** Only prone shooting at large targets. Support is allowed.
M/W12: Only prone shooting at large targets. Support is allowed.
M/W14: Only prone shooting at small targets. Support is allowed.
Classes M/W16: Only prone shooting at small/large targets.

Intro/MW12-14 may be supported by coach.

Adjustment shooting:

Allocation of shooting ranges:

Range 1: Germany & Czech Republic

Range 2-6: Finland & Sweden

Range 7-10: Denmark & Belgium & United Kingdom

Safety

For safety reasons, when moving with weapons, it is important that the runners carry them with a hand on the barrel so that the barrel is pointing straight upwards.



Safety Look must be used when not shooting the weapon.

